

Disciplinary action

- Sin Binned/Two yellow cards within game leading to one game suspension.
- One Red Card within game, one game suspension.
- Two Red Cards within 10 week competition, suspend for the remainder of competition.
- Physical assault on referee, permanently suspended from North Shore Leisure - East Coast Bays.
- Verbal abuse or threats at the referee, permanently suspended from North Shore Leisure - East Coast Bays.
- Physical assault on another player from his or her team or another player from another team will be permanently suspended.

Complaint procedure

- Referee to be notified.
- North Shore Leisure – East Coast Bays Duty Manager informed.
- Team Captain will be notified in writing.
- Player or Team Captain to reply in writing within 48 hours of notification.
- Team Captain and player will be notified of decision.

The referee

- Enforces the laws of the game.
- Acts as timekeeper and keeps a record of the match.
- Stops, suspends or abandons the match, at his discretion, for any infringements of the laws of the game and North Shore Leisure rules, competition regulations/rules and outside interference of any kind to the game.

Points system

- Win = 5 points; Draw = 3 points; Loss = 1 points
- 1 Bonus point is given when a team scores 6 goals or more
- Default Win = 5 points; Default Loss = 0 points

Penalty shootout

- If game ends in a draw during semi-finals or finals, a best of 5 penalty shootout will occur.

:: NORTH SHORE LEISURE

Indoor Soccer Rules



Players & substitutes

- 5 players on the court, one is the goalkeeper
- Teams must have a minimum of 4 players to start a game. Any team failing to field 4 players within 5 minutes of the start time will be forced to forfeit and will be credited with a loss and no points will be awarded.
- Only players on the team list are eligible to play for that team. Players may be added to the team list up until their third game. If an unlisted player plays after the third game it will result in a forfeit and no points will be awarded.
- Substitutions can be made at any time except during penalty shoot outs.
- Each game will be 13 minutes each way (1/2 hour games)

Start of play

- The game will start at half way like a normal soccer game. The team that does not kick off is to stand behind the green line on the court until the ball has been touched by the opposing team.

Ball- out of play

- The ball must cross the line to be out of play. The Blue line is out of play. If ball touches pillar this is also out of court.
- With regards to the top left- hand corner. If the ball rebounds off the corner and comes back into the field of play, play continues. If the ball rebounds off the corner and crosses the blue line the ball is deemed out of play.

Fouls and misconduct

- **No** pushing, kicking, holding, charging with shoulder, charging in front, tackling from behind, slide tackles, tripping, or handling the ball. These offences will result in a direct free kick being awarded.
- Once a direct or indirect free kick is awarded the referee at his/her discretion may verbally caution the player prior to issuing a yellow card (2min Sin Bin) or a red card.

Free kick

- If any of the above violations are committed, a **direct free kick** will be awarded.
- Players must be 2m from the ball when opponents are taking all free kicks.
- Ball must be stationary when taking free kick.
- Players cannot play the ball to themselves when taking an indirect free kick (It must be passed to a second player).
- A goal can be scored off a direct free kick. A goal cannot be scored directly from an indirect free kick unless touched by another player from either team.

Kick in

- A goal can be scored directly from attacking or defending team sideline kick-in.
- A player cannot play the ball to himself or herself from a kick in

Goal clearance

- Goalkeeper can handle ball inside the goal area (green circle) not outside the goal area.
- The goalkeeper is not allowed outside the area, if the keeper comes outside the area to retrieve the ball then a penalty is awarded.
- If the goal keeper's momentum takes him/her out of the area, then a free kick will be given, not a penalty under the referee's discretion.
- A Goalkeeper can kick or throw the ball, but it must stay below the height of the wall. In -direct free kick will be given if the keeper throws or kicks the ball above the height of the wall. Close to goal free kicks should be taken from the second red half circle. A free kick will be given at the halfway if the keeper throws the ball over the halfway.
- Goalkeeper has six seconds to release the ball.

General

- No players except for the keeper are allowed in the goal area.
- If a defender goes into the goal area, a penalty will be given to the attacking team, whether player is with or without the ball.
- If an attacker goes into the goal area, keeper will take possession.
- Hand ball or ball kicked (not headed) too high - above the brick wall – an indirect free kick to the opposing team from where the infringement took place will be given.
- The ball can't be played if the player is lying on the ground.
- Goal keeper cannot be changed during penalties or free kicks.
- Pass backs may be made to the keeper. The keeper can not pass the ball back to the same player. Another player must touch the ball before the player who passed the ball back can touch it. Thus avoiding time wastage. If the ball rebounds off the goal keeper and goes high, play on.

Goals

- A goal is scored if the whole ball crosses both lines under the goal. The ball has to be outside the goal keeping area to stand. If momentum takes a player into the area after he has kicked the ball outside the area and a goal is scored, the goal stands. This will be to the referee's discretion.
- A goal can be scored directly from the restart of play.

Penalties

- Must be taken from within the black circle. The ball placed on the closest white line in the centre. The player is to stand within the black circle. If he/she steps out of the circle when kicking and scores a goal, the goal is disallowed.

Ball strikes Referee:

- If the ball strikes the referee while he is within the field of play the game continues (for example a rebound from the referee will result in a goal).
- If the ball strikes the referee while he is standing outside the field of play, the game is restarted with a sideline kick-in to the opposing team.

Outside agent (spectator, whistle, ball or any other object):

- If an outside agent enters the field of play the referee must stop play (although not immediately if the outside agent does not interfere with play).
- The referee must have the outside agent removed from the field of play and its immediate surroundings.
- If the referee stops the match, he must restart play with a drop ball in the position where the ball was at the time when the match was stopped.

Sin bin

- A player will be Sin Binned if:
 - a) Persistently infringing the law's of the game.
 - b) They are guilty of unsportsmanlike behaviour.
 - c) Shows by word or by action dissent to a referee's decision.
- A player cannot be replaced while in the Sin Bin.

Sending off

- A player will be sent off the court if:
 - a) He is guilty of violent conduct or serious foul play.
 - b) Uses offensive, insulting or abusive language and/or gestures.
 - c) They persist in misconduct after being sin binned.
 - d) Previously been sent to the Sin Bin.
 - e) Spits at an opponent, team mate or referee.
 - f) Denies a goal scoring opportunity.
- Players that are sin binned more than once in a game will not be permitted to continue in the match and will receive a one week's ban.